

# SAN DIEGO MIRAMAR COLLEGE CLASSIFIED SENATE MEETING AGENDA



Tuesday, March 2, 2021 • 11:00 a.m. - 12:00 p.m. • Zoom

A. **Approval of the Agenda**

B. **Approval of Previous Minutes**

1. Classified Senate meeting – February 23, 2021

C. **Additional items:**

1. Ongoing dialogue: Equity<sup>1</sup>

D. **New Business:**

1. Land Acknowledgment Statement – Presented by Laura Gonzales on behalf of DIEC (10 mins.)
2. Presentation on the new RAF Agreement for Classified Professionals – Presented by Danielle Short (10 mins.)
3. Program Viability Process Discussion (10 mins.) – Sean Young
4. National Level Conversation on Race and Equity: Discuss Black Intellectual Roundtable (30 mins.)

E. **Old Business:**

1. Elections Group Formations (5 mins.)
2. CGH Feedback (5 mins.)
3. Budget and CARES Update: Vice President Brett Bell (20 mins.)
4. National Level Conversation on Race and Equity: Discuss Black Intellectual Roundtable (30mins.)

F. **Roundtable**

G. **Announcements:**

Spring 2021 Meeting Dates: Feb 9, Feb 23, March 2, March 16, March 30, April 6, April 20, May 4, May 18, June 8, and June 22

**Adjournment:**

**San Diego Miramar College 2020 – 2027 Strategic Goals**

1. **Pathways** - Provide student-centered pathways that are responsive to change and focus on student learning, equity, and success
2. **Engagement** - Enhance the college experience by providing student-centered programs, services, and activities that close achievement gaps, engage students, and remove barriers to their success
3. **Organizational Health** - Strengthen Institutional Effectiveness through planning, outcomes assessment, and program review processes in efforts to enhance data-informed decision making
4. **Relationship Cultivation** - Build and sustain a college culture that strengthens participatory governance, equity efforts, and community partnerships
5. **Diversity, Equity, and Inclusion** - Build an environment that embraces diversity, equity, inclusion, anti-racism, and social justice for the benefit of the college community

<sup>1</sup> Additional items will be addressed contingent upon time.